Developing Cyber Capabilities as an integral part of Command and Control

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The Multi-Domain Battlespace



Technology Evolution

- **Space and cyber.** There are no lessons learned documents, no historic battles to study, no precedent for how warfare in these domains might play out .
- Artificial intelligence, big data, machine learning, autonomy, and robotics. Military operations enabled by these technologies, may unfold so quickly that effective responses require taking humans out of the decision cycle.
- A new generation of high tech weapons. These new weapons will dramatically increase the speed, range, and destructive power of conventional weapons beyond anything previously imaginable.
- **The unknown x-factor.** Secret technologies developed by friend and foe alike will likely appear for the first time during the next major war

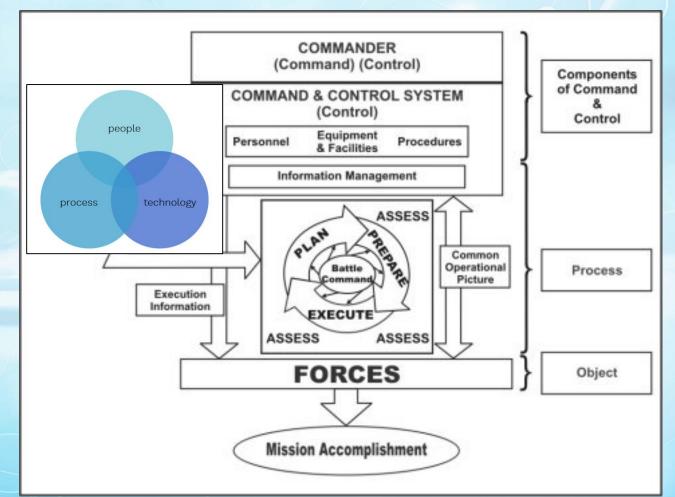


"The study of warfare has always heavily relied upon scrutinizing past battles to discern the lessons of those as yet unfought."

Command and Control Capability

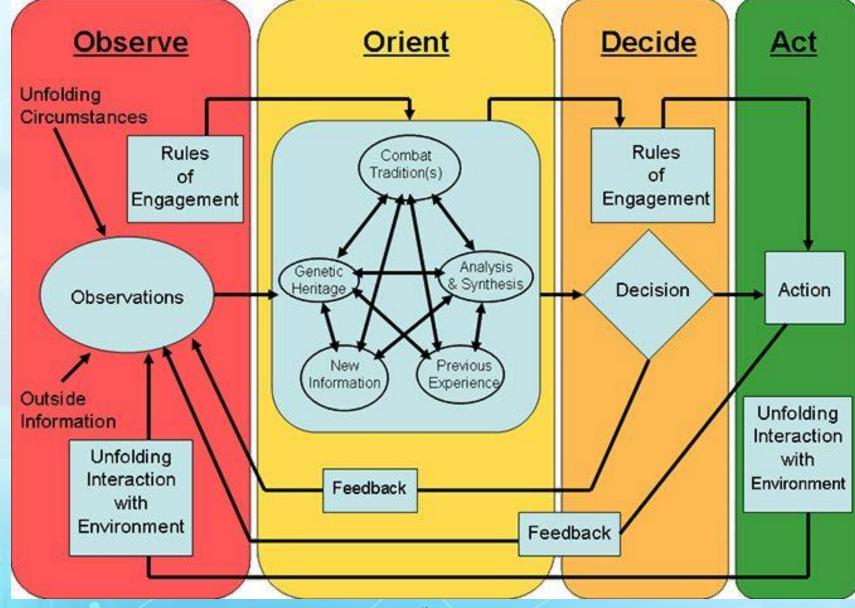
The exercise of authority and direction by a properly designated commander over assigned and attached forces in the accomplishment of a mission.

- The ability to Plan
- The ability to **Task**
- The ability to Coordinate
- The ability to Control



Source: https://www.globalsecurity.org/military/library/policy/army/fm/6-0/chap1.htm#fig1-1

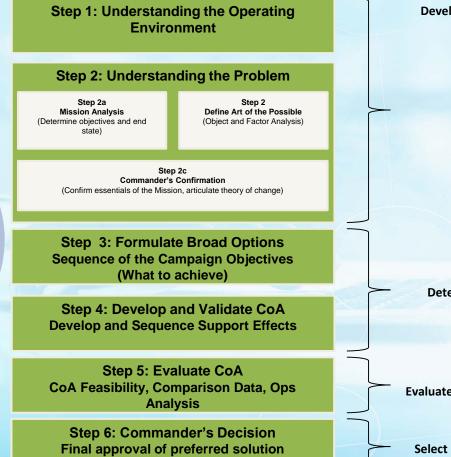
Commander's Decision Making Loop



Boyd's OODA Loop

The Cyberspace: What are the Considerations?





Develop Commander's Intent **Determine Potential** Solutions **Evaluate Potential Solutions Select Preferred Solution**

The Cyberspace Complicates the Military Planning!

Capability Development Framework



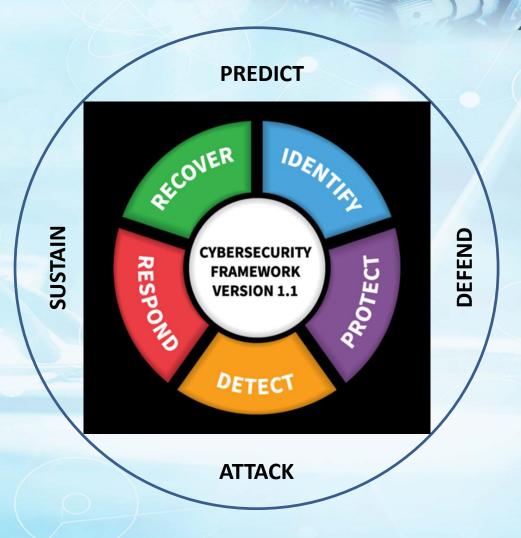
Tools/ Applications

Mission Analysis Scenario Builder Concept Development Task List

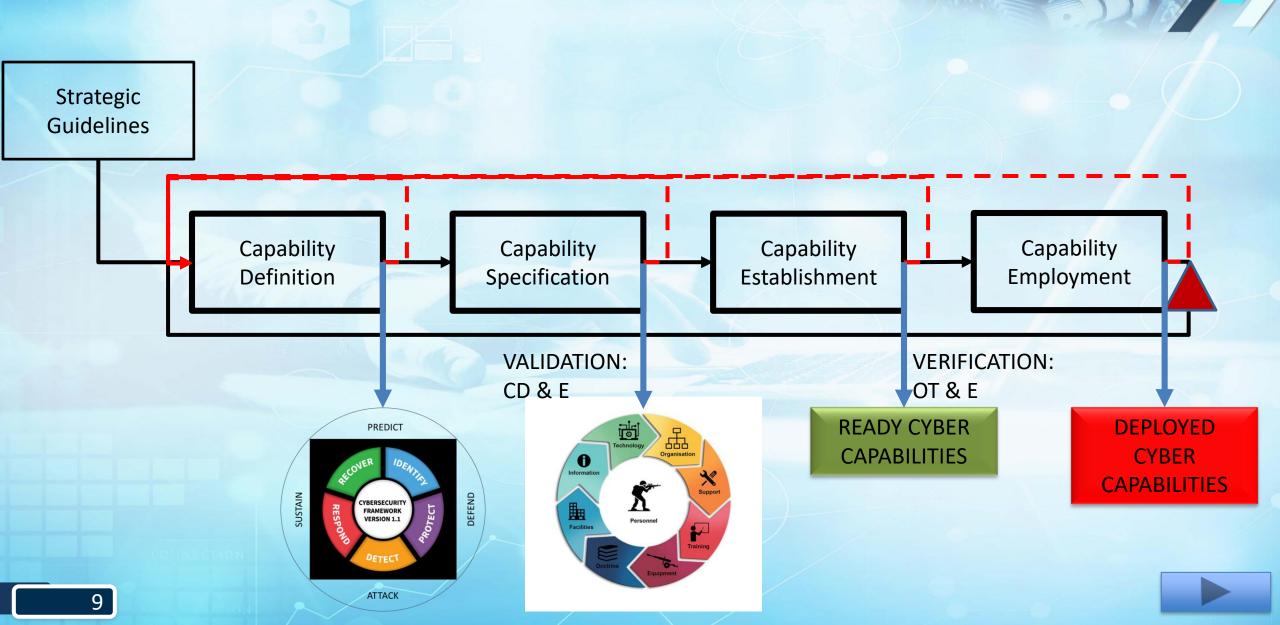
Trade Off Analysis Simulation Model Morphological Analysis Modelling and Simulation for Verification and Validation Concept Development & Experimentation Combat Readiness Tool

Capability Requirements: Function?

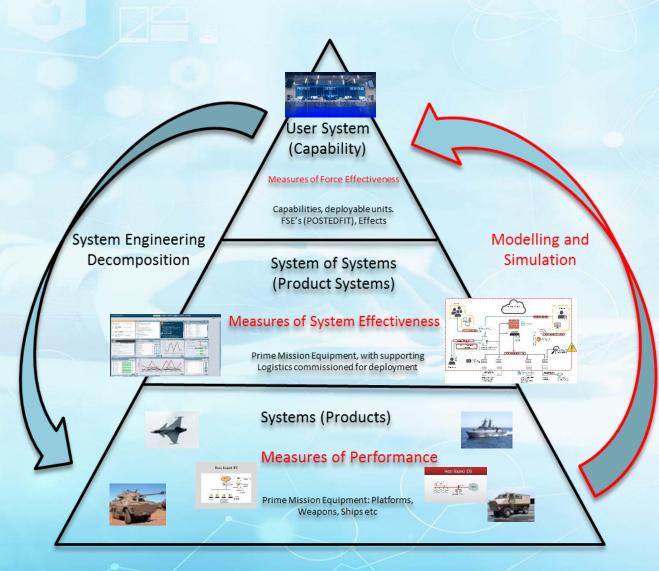
- **Predict**: What could possibly happen?
- Attack: Launch the Offensive
- **Defend**: Resist possible offensive against own forces:
 - Identify: Know Info Assets
 - Protect: Against any possible Attack
 - Detect: Any possible Intrusion
 - Respond: Against Intrusion
 - Recover: In the Case Intrusion occurred
 - Sustain: Maintain superiority throughout the Mission







Modelling and Simulation: Validate and Verify



CD and **E** Results: Modern Headquarters Structure

- 1: Personnel
- 2: Intelligence
- 3: Operations and training
- 4: Logistics
- 5: Contingency Planning
- 6: Signals operations
- 7: Force Development
- 8: Chaplaincy
- 9: Cyber Operations



Conclusion

- The cyberspace forms an integral part of the commander's operating environment.
- This forces commanders to consider factors in the cyberspace for analysis as part of planning and execution of operations.
- The NIST cybersecurity framework has been demonstrated as one of the ways to guide analysis of the cyberspace,
- The ability to control the cyberspace could be advantageous to the commander's ability to successfully conduct operations.
- If not well considered, it could be exploited by the opposing force at the detriment of own forces.
- Cybersecurity specialists and the team should form an integral part of the commander's staff compliment.
- Cyberspace offensive operations, as and when required must be sanctioned by the highest command authority available, and must be carefully assessed for military benefit, before implemented. This remains a Command function.

QUESTIONS

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Lines of Development (POSTEDFIT)

SYSTEM ELEMENTS	DEVELOPMENT ACTIONS
P-Personnel	Develop a creative, talent-focused strategy to recruit, assess, select, develop, manage, and retain the cyber warrior in an era of persistent competition for talent.
O-Organization	 Transform current structures to leverage/optimize/enable evolving Cyberspace Domain that is an enabler for all warfighting domains. Establish clear C2 construct to facilitate the wise execution of full spectrum operations in, through, and from cyberspace
S- Support	Determine support required to sustain Cyber operations in theatre and over protracted periods
T-Training	 Cyberspace training must be dynamic and adaptive in support of the operational environment. Cyberspace operations training must be integrated into all Professional Military Education Schools at all levels
E-Equipment	Facilitate the design of operational and technical architectures that enable defensive ("see ourselves") and offensive ("see our enemy") ops
D-Doctrine	Define Cyberspace Operations as related to EMSO, EW, IO, NETOPS, Knowledge and Information Management, among others); develop construct for cyber-related operations
F-Facilities	Build facilities that are located in locations which enable responsiveness to Geographic Combatant Command requirements while simultaneously supporting global integration of cyberspace operations
I-Intelligence	
T-Technology	Leverage technology, 24/7 cyberspace-related centers, labs, and simulation centers to create an inspiring 21st Century home station training architecture that integrates cyber into a live, virtual, and constructive environment

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